

Mr Ian Howard

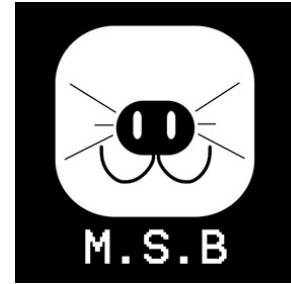
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Profile

I graduated from the University of Cumbria with a degree in Digital Arts. The course covered 3Ds Max, Zbrush, Photoshop, life drawing and taking a game from concept to final product. To challenge myself I volunteered to be group leader on projects, it gave me the opportunity and confidence to work on every aspect of game creation which I enjoyed. Besides the enjoyment of game development, the process of presenting the finished product was gratifying. Taking on the role of student representative has given me valuable experience in communication, mediation and advocacy. I attended quarterly meetings with staff and other representatives to discuss issues raised by students and to input ideas to develop course. After graduating I wished to continue developing my own playable games and recognised Unity would enable me to achieve that. Since then I have been motivated to teach myself programming, expanding my 3D\2D abilities and compile them in a working game.

Experience

Program Experience

- 3+ years Unity - Writing in JavaScript, C# to compile and create games, practised in exporting to PC and mobile phones.

- 5+ years 3Ds Max\Zbrush - Creating, texturing, rigging and animating characters\enviroment assets with appropriate poly counts and style.

- 8+ years Adobe Photoshop -

Digital paintings of game concepts and creation\editing of texture maps.

Computer Repair/Website Maintenance

May 2014 - Present

- Constructed online advertising for local Veterinary.
- Aided in creation of digital content.
- Provided follow up training and support including maintenance of laptops.

Landscape Gardener

September 2012- Present

- Being punctual and reliable.
- Cooperating with and maintaining a good relationship with clients.
- Being capable of physical demanding tasks.
- Maintaining the visual appearance of large gardens and public spaces.

<http://www.joelbakerproductions.co.uk/>**Freelance Film Maker**

June 2011

- Required to be reliable and flexible.
- Developed a rapport with clients and the public.
- Able to self-direct and work unsupervised.
- Experience of using camera and editing equipment.
- Ensuring a polished, professional outcome prior to the deadline.
- Produced advertisements for local organisations and events on both a paid and voluntary basis

<http://www.mothcatcher.co.uk/>**Film Runner**

September 2007 – June 2008

- Following instructions from the director to ensure the set was ready for filming.
- Creating the best atmosphere for scenes by working with the special effects team.
- Being capable of physical demanding tasks.
- Being aware of health and safety regulations to ensure the safety of the public.

<http://hollowpoint.co.uk/>**Band Photographer**

September 2004 – September 2006

- Being punctual and reliable.
- Cooperating with staff members of the venue in order to be granted a journalist pass.
- Preparing and editing photos, optimizing for best quality for online publication
- Aided with original website design including the use of Adobe Flash.

Education

University Of Cumbria

September 2009 – June 2012

Digital Art

BA (Hons)

University Of Cumbria

September 2006 – June 2008

A-Level Film Studies

University Of Cumbria

September 2006 – June 2008

A-Level Media

University Of Cumbria

September 2005 – June 2007

A-Level Art Studies